**NAME:** TORYILA IENGEM ASELLA

**SCHOOL:** ANGUS FRASER MEMORIAL HIGH SCHOOL MAKURDI

**CLASS:** JSS 1

**IF I COULD INVENT SOMETHING NEW**

If I could invent something new, I would create a revolutionary device that will erase negative behaviour in secondary school students in Nigeria called "VirtueVibe". VirtueVibe will be designed to promote positive traits and creating a conducive atmosphere for learning and personal development. This innovative device will use advanced technology to address the root causes of negative behaviour and ensure that Nigerian students perform excellently both academically and socially.

VirtueVibe will use neurofeedback and behavioural conditioning. This stylish, wearable device will fit easily into students' daily lives, constantly tracking their actions, thoughts, and emotions. Using advanced sensors and algorithms, VirtueVibe will spot patterns linked to negative behaviours like bullying, cheating, lying, skipping school, being late, making noise, stealing, and cheating on exams. When it detects these behaviours, the device will give real-time feedback to help students make better choices.

The main feature of VirtueVibe will be its advanced neurofeedback system. This system will track brain activity to find patterns related to negative behaviours. When it detects these patterns, VirtueVibe will send gentle signals to interrupt them and encourage the development of positive habits. Overtime, this will help students develop healthier behaviours. For example, if a student shows signs of stress and aggression, VirtueVibe might respond with calming signals to help manage the aggression.

A significant aspect of VirtueVibe will be its ability to integrate with the school community. The device will be linked to other VirtueVibe users, creating a network of students committed to positive change. This will allow students to share their progress, support themselves, and participate in collective initiatives aimed at improving school-wide behaviour. This sense of community will not only reinforce individual efforts but also amplify the device's impact on a larger scale, contributing to a more positive school culture.

VirtueVibe will be made with strong ethical standards. I will focus on user privacy and control, ensuring all data is securely encrypted and only the student can access it. The device will use a consent-based system, giving students control over their personal growth. The feedback and conditioning features will be voluntary, letting students choose their own path to improvement.

The positive impact of VirtueVibe on Students will be massive. By systematically addressing negative behaviours and promoting positive ones, it could lead to significant reductions in issues such as bullying, truancy, and classroom disruptions. This, in turn, would help the overall learning environment, allowing students to focus on their studies and achieve their full potential. Teachers would also benefit from a more respectful and cooperative classroom, reducing stress and improving job satisfaction.

In conclusion, VirtueVibe will be a groundbreaking tool for improving student behaviour in secondary schools. Using neurofeedback and community engagement, it will offer a comprehensive solution to negative behaviour. As schools adopt this device, virtues like empathy, honesty, and diligence will become the norm, creating a more supportive and effective educational environment for everyone.